Ker Nethalas
Into the Midnight Throne

NAME

LEVEL

XP

/ HEALTH

/ TOUGHNESS

/ AETHER

/ SANITY

MAGIC RESISTANCE

PERSONAL GOALS

DAMAGE MODIFIER

EXHAUSTION	
Current	
Resistance	

LIGHTSOURCE
-1 / room

SKILLS

☐	Acrobatics (10)	☐	Scavenge
☐	Athletics (10)	☐	Shafted Weapons
☐	Bladed Weapons	☐	Stealth
☐	Bludgeoning Weapons	☐	Thievery
☐	Dodge (10)	☐	Unarmed Combat & Fist Weapons (20)
☐	Endurance	☐	
☐	Medicine	☐	
☐	Perception (20)	☐	
☐	Resolve (10)	☐	
☐	Reason	☐	

WEAPONS

Weapon	Skill	Notes

MASTERIES

Mastery	Mastery	Mastery
Passive	Passive	Passive
Tier 1	Tier 1	Tier 1
Tier 2	Tier 2	Tier 2
Tier 3	Tier 3	Tier 3
Tier 4	Tier 4	Tier 4
Tier 5	Tier 5	Tier 5

MADNESS

PERKS

NOTES

DAMAGE VULNERABILITIES & RESISTANCES

	Immune	Vulnerable	Resistant	Restored	Reduction
Acid	☐	☐	☐	☐	
Air	☐	☐	☐	☐	
Arcane	☐	☐	☐	☐	
Bludgeoning	☐	☐	☐	☐	
Cold	☐	☐	☐	☐	
Earth	☐	☐	☐	☐	
Fire	☐	☐	☐	☐	
Holy	☐	☐	☐	☐	
Infernal	☐	☐	☐	☐	
Necrotic	☐	☐	☐	☐	
Piercing	☐	☐	☐	☐	
Poison	☐	☐	☐	☐	
Psychic	☐	☐	☐	☐	
Slashing	☐	☐	☐	☐	
Water (elemental)	☐	☐	☐	☐	

EQUIPPED GEAR

Main-hand
Off-hand
Belt
Helmet
Armor
Gloves
Boots
Amulet
Ring
Ring

BELT QUICKSLOTS (D4)

1
2
3
4

NON-ENCUMBERING ITEMS

WEALTH

Coins (₵)

Total number of Coins & Gems / 100 = Item Slots

SUPPLIES

Crafting Supplies

Cooking Supplies

Rations

ARMOR (PROTECTION & INTEGRITY)

Legs	Torso (Chest+Abdomen)
Integrity: Max___ / Current___ Protection:___	**Integrity:** Max___ / Current___ Protection:___
Arms	**Head**
Integrity: Max___ / Current___ Protection:___	**Integrity:** Max___ / Current___ Protection:___

BACKPACK

1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20

GEAR

1
2
3
4
5
6
7
8
9
10

POUCH

1
2
3
4
5

POUCH

1
2
3
4
5

POUCH

1
2
3
4
5

TENSION DIE

(D10) → D8 → D6 → D4

LAIR/DOMAIN EXIT DIE

D12 → D10 → D8 → D6 → D4

ACTIVE GROWING DARKNESS EVENTS

OVERSEER INFLUENCE

Overseer:

NOTES